



## DT Curriculum Coverage

	<b>Autumn 1</b>	<b>Autumn 2</b>	<b>Spring 1</b>	<b>Spring 2</b>	<b>Summer 1</b>	<b>Summer 2</b>
<b>1</b>		<b>Textiles: Puppets</b> (links to Toys Past and present)	<b>Mechanisms: Making a moving story book</b>	<b>Food: Fruit and vegetables</b> (links to science)	<b>Structures: Constructing a windmill</b> (links to geog-weather)	<b>Mechanisms: Wheels and axles</b>
<b>2</b>	<b>A balanced diet</b>	<b>Textiles – Pouches</b> (linked to Christmas)	<b>Mechanisms: Fairground</b>	<b>Mechanisms: Making a moving monster</b> (linked to Easter)	<b>Structures: Baby Bear’s Chair</b>	
<b>3</b>	<b>Structures: Constructing a castle</b>	<b>Textiles: Cushion</b> (linked to Christmas)	<b>Food: Eating seasonally</b> (linked to science nutrition)	<b>Digital world: Electronic charm</b>	<b>Electrical systems: Electric poster</b> (Linked to Romans)	<b>Mechanical systems: Pneumatic toys</b>
<b>4</b>	<b>Mechanical systems: Making a sling shot car</b>	<b>Electrical systems: Torches</b> (links to science unit)	<b>Textiles: Fastenings</b>	<b>Food: Adapting a recipe</b> (links to science)	<b>Structures: Pavilions</b>	<b>Digital world: Mindful moments timer</b>
<b>5</b>	<b>Mechanical systems: Pop-up book</b>	<b>Textiles: Stuffed toys</b>	<b>Structure: Bridges</b>	<b>Food: What could be healthier?</b>	<b>Digital world: Monitoring devices</b>	<b>Electrical systems: Doodlers</b>
<b>6</b>	<b>Waistcoats</b>	<b>Navigating the World</b>	<b>Playgrounds</b>	<b>Come Dine With Me</b>	<b>Steady Hand Games</b>	<b>Automata Toys</b>